|  |  |
| --- | --- |
| Front: **PoE Power Budget**  **OBJ 2.2** | Front: **Class 0**  **OBJ 2.2** |
| Front: **Class 1**  **OBJ 2.2** | Front: **Class 2**  **OBJ 2.2** |
| Front: **Class 3**  **OBJ 2.2** | Front: **Class 4**  **OBJ 2.2** |

|  |  |
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| Back:  **- 0.44 - 12.95 W (watts)**  **- default class** | Back: **- total amount of power it can supply across**  **all its ports**  **- higher power budgets needed to support**  **more/more power-intensive devices**  **Power Classes: PoE devices categorized into**  **pwr classes, helps PoE switch determine amount**  **of power to allocate to each device** |
| Back:  **- 3.84 - 6.49 W (watts)**  **- slightly higher-powered devices** | Back: **- 0.44 - 3.84 W (watts)**  **- low-power devices** |
| Back:  **- 12.95 - 25.5 W**  **- PoE+ devices** | Back:  **- 6.49 - 12.95 W (watts)**  **- PoE devices: like basic access points or phones** |